



**F.Y. Semester –I B. Voc (Animation & Graphics Design)**

**Choice Based Credit Grading Scheme (CBCGS 2023)**

**TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)**

Course Description			Teaching Scheme (Academic)					Examination scheme (Academic)				
Sr. No.	Course Code	Course Title	Modes of Teaching / Learning / Weightage					Modes of Continuous Assessment / Evaluation				
			Hours Per Week					Instruction Based Practice (100)		Practical/ Capstone project / Oral/ Presentation (25)	Term Work (25)	Total
			Hours Per Week			Contact Hours	Credits	50	50			
			Instruction Based Practice	Tutorial	Practical/ Capstone Project					Continuous Assessment (CA)	ESE	PR / OR
<b>General Education Component</b>												
1	BV- A&GD - GE11	IT Foundation & Programming Concepts	3	-	-	3	3	50	50	-	-	100
2	BV- A&GD - GE12	Creative Design	3	-	-	3	3	50	50	-	-	100
3	BV- A&GD - GE13	Presentation and Communication Skills	2	-	-	2	2	50	50	25(OR)	25	150
<b>Non Credit Course</b>												
4	BV- A&GD - NC11	Induction Training	2	-	-	2	-				25	25
		<b>Total</b>	<b>10</b>	<b>-</b>	<b>-</b>	<b>10</b>	<b>8</b>	<b>Total marks</b>			<b>375</b>	
<b>Skill Component</b>												
5	BV- A&GD -SC11	Drawing Fundamentals & Graphic Visualization	-	-	4	4	2	-	-	25(PR)	25	50
6	BV- A&GD -SC12	Computer Assembling & Peripheral Installation	-	-	2	2	1	-	-	25(Oral)	25	50
7	BV- A&GD -SC13	Creative Design - Lab	-	-	8	8	4	-	-	25(PR)	25	50
8	BV- A&GD -SC14	Graphic Designer (MES/Q0601) - QP	2	-	6	8	5	-	-	-	50	50
		<b>Total</b>	<b>2</b>	<b>-</b>	<b>20</b>	<b>22</b>	<b>12</b>	<b>Total marks</b>			<b>200</b>	
		<b>Total</b>	<b>12</b>	<b>-</b>	<b>20</b>	<b>32</b>	<b>20</b>	<b>Grand Total marks</b>			<b>575</b>	

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**F.Y. Semester –II B. Voc (Animation & Graphics Design)  
Choice Based Credit Grading Scheme (CBCGS 2023)  
TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)**

Course Description			Teaching Scheme (Academic)					Examination scheme (Academic)				
Sr. No.	Course Code	Course Title	Modes of Teaching / Learning / Weightage					Modes of Continuous Assessment / Evaluation				
			Hours Per Week					Instruction Based Practice (100)		Practical/ Capstone project / Oral/ Presentation (25)	Term Work (25)	Total
			Hours Per Week			Contact Hours	Credits	50	50			
			Instruction Based Practice	Tutorial	Practical/ Capstone Project					Continuous Assessment (CA)	ESE	PR / OR
<b>General Education Component</b>												
1	BV- A&GD -GC21	History of Animation	3	-	-	3	3	50	50	-	-	100
2	BV- A&GD -GC22	Scripting and Screenplay	3	-	-	3	3	50	50	-	-	100
3	BV- A&GD -GC23	Aptitude Building and Soft Skill Development	2	-	-	2	2	50	50	25(OR)	25	150
		<b>Total</b>	<b>8</b>	<b>-</b>	<b>-</b>	<b>8</b>	<b>8</b>	<b>Total marks</b>				<b>350</b>
<b>Skill Component</b>												
1	BV- A&GD -SC21	Fundamentals of Animation	-	-	2	2	1	-	-	25(PR)	25	50
2	BV- A&GD -SC22	Storyboarding	-	-	2	2	1	-	-	25(PR)	25	50
3	BV- A&GD -SC23	2D Animation Lab	-	-	6	6	3	-	-	25(PR)	25	50
4	BV- A&GD -SC24	Internship	-	-	4	4	2	-	-	-	50	50
5	BV- A&GD -SC25	Animator (MES/Q0701) - QP	2	-	6	8	5	-	100	-	-	100
		<b>Total</b>	<b>2</b>	<b>-</b>	<b>20</b>	<b>22</b>	<b>12</b>	<b>Total marks</b>				<b>300</b>
		<b>Total</b>	<b>10</b>	<b>-</b>	<b>20</b>	<b>30</b>	<b>20</b>	<b>Grand Total marks</b>				<b>650</b>

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**S.Y. Semester –III B. Voc (Animation & Graphics Design)  
Choice Based Credit Grading Scheme (CBCGS 2023)  
TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)**

Course Description			Teaching Scheme (Academic)					Examination scheme (Academic)				
Sr. No.	Course Code	Course Title	Modes of Teaching / Learning / Weightage					Modes of Continuous Assessment / Evaluation				
			Hours Per Week					Instruction Based Practice (100)		Practical/ Capstone project / Oral/ Presentation (25)	Term Work (25)	Total
			Hours Per Week			Contact Hours	Credits	50	50			
			Instruction Based Practice	Tutorial	Practical/ Capstone Project					Continuous Assessment (CA)	ESE	PR / OR
<b>General Education Component</b>												
1	BV- A&GD –GC31	Introduction to Photography	2	-	-	2	2	50	50	-	-	100
2	BV- A&GD –GC32	Introduction to 3D Maya	3	-	-	3	3	50	50	-	-	100
3	BV- A&GD –GC33	Indian Knowledge system	3	-	-	3	3	50	50	-	-	100
		<b>Total</b>	<b>8</b>	<b>-</b>	<b>-</b>	<b>8</b>	<b>8</b>	<b>Total marks</b>			<b>300</b>	
<b>Skill Component</b>												
4	BV- A&GD –SC31	3D Modeling BG & Props	-	-	4	4	2	-	-	25(PR)	25	50
5	BV- A&GD –SC32	Texturing Sets & Props	-	-	2	2	1	-	-	25(PR)	25	50
6	BV- A&GD –SC33	3D Modeling character	-	-	6	6	3	-	-	25(PR)	25	50
7	BV- A&GD –SC34	Texturing 3D character	-	-	4	4	2	-	-	25(PR)	25	50
8	BV- A&GD –SC35	Animation Director (MES/Q1302)-QP	2	-	4	6	4	-	-	-	50	50
		<b>Total</b>	<b>2</b>	<b>-</b>	<b>20</b>	<b>22</b>	<b>12</b>	<b>Total marks</b>			<b>250</b>	
		<b>Total</b>	<b>10</b>	<b>-</b>	<b>20</b>	<b>30</b>	<b>20</b>	<b>Total marks</b>			<b>550</b>	

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**S.Y. Semester –IV B. Voc (Animation & Graphics Design)  
Choice Based Credit Grading Scheme (CBCGS 2023)  
TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)**

Course Description			Teaching Scheme (Academic)					Examination scheme (Academic)				
Sr. No.	Course Code	Course Title	Modes of Teaching / Learning / Weightage					Modes of Continuous Assessment / Evaluation				
			Hours Per Week					Instruction Based Practice (100)		Practical/ Capstone project / Oral/ Presentation (25)	Term Work (25)	Total
			Hours Per Week			Contact Hours	Credits	50	50			
			Instruction Based Practice	Tutorial	Practical/ Capstone Project					Continuous Assessment (CA)	ESE	PR / OR
<b>General Education Component</b>												
1	BV- A&GD –GC41	Pre-Production	3	-	-	3	3	50	50	-	-	100
2	BV- A&GD –GC42	Camera Techniques	3	-	-	3	3	50	50	-	-	100
3	BV- A&GD –GC43	Video & Audio Editing	2	-	-	2	2	50	50	-	-	100
		<b>Total</b>	<b>8</b>	<b>-</b>	<b>-</b>	<b>8</b>	<b>8</b>	<b>Total marks</b>			<b>300</b>	
<b>Skill Component</b>												
4	BV- A&GD –SC41	Rigging	-	-	4	4	2	-	-	25(PR)	25	50
5	BV- A&GD –SC42	Visual Effects And Compositing	-	-	2	2	1	-	-	25(PR)	25	50
6	BV- A&GD –SC43	Advanced Modelling with Z - Brush	-	-	2	2	1	-	-	25(PR)	25	50
7	BV- A&GD –SC44	Motion Graphics	-	-	4	4	2	-	-	25(PR)	25	50
8	BV- A&GD –SC45	Internship	-	-	4	4	2	-	-	-	50	50
9	BV- A&GD –SC46	Animation Director (MES/Q1302)-QP	2	-	4	6	4	-	100	-	-	100
		<b>Total</b>	<b>2</b>	<b>-</b>	<b>20</b>	<b>22</b>	<b>12</b>	<b>Total marks</b>			<b>350</b>	
		<b>Total</b>	<b>10</b>	<b>-</b>	<b>20</b>	<b>30</b>	<b>20</b>				<b>650</b>	

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**T.Y. Semester –V B. Voc (Animation & Graphics Design)  
Choice Based Credit Grading Scheme (CBCGS 2023)  
TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)**

Course Description			Teaching Scheme (Academic)					Examination scheme (Academic)				
Sr. No.	Course Code	Course Title	Modes of Teaching / Learning / Weightage					Modes of Continuous Assessment / Evaluation				
			Hours Per Week					Instruction Based Practice (100)		Practical/ Capstone project / Oral/ Presentation (25)	Term Work (25)	Total
			Hours Per Week			Contact Hours	Credits	50	50			
			Instruction Based Practice	Tutorial	Practical/ Capstone Project					Continuous Assessment (CA)	ESE	PR / OR
<b>General Education Component</b>												
1	BV- A&GD –GC51	Engineering Graphics	3	-	-	3	3	50	50	-	-	100
2	BV- A&GD –GC52	Multimedia & Web Technology	3	-	-	3	3	50	50	-	-	100
3	BV- A&GD –GC53	Electronic Media	2	-	-	2	2	50	50	-	-	100
		<b>Total</b>	<b>8</b>	<b>-</b>	<b>-</b>	<b>8</b>	<b>8</b>	<b>Total marks</b>			<b>300</b>	
<b>Skill Component</b>												
4	BV- A&GD –SC51	Muscle System	-	-	2	2	1	-	-	25(PR)	25	50
5	BV- A&GD –SC52	3D Character Animation using MAYA	-	-	4	4	2	-	-	25(PR)	25	50
6	BV- A&GD –SC53	Web Applications	-	-	4	4	2	-	-	25(PR)	25	25
7	BV- A&GD –SC54	Lighting and Rendering	-	-	2	2	1	-	-	-	25	25
8	BV- A&GD –SC55	Mini Project - I	-	-	6	6	3	-	-	-	25	50
9	BV- A&GD –SC56	AR/VR Developer (MES/Q0509)-QP	1	-	4	5	3	-	100	-	-	100
		<b>Total</b>	<b>1</b>	<b>-</b>	<b>22</b>	<b>23</b>	<b>12</b>	<b>Total marks</b>			<b>300</b>	
		<b>Total</b>	<b>9</b>	<b>-</b>	<b>22</b>	<b>31</b>	<b>20</b>	<b>Grand Total marks</b>			<b>600</b>	

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**T.Y. Semester –VI B. Voc (Animation & Graphics Design)  
Choice Based Credit Grading Scheme (CBCGS 2023)  
TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)**

Course Description			Teaching Scheme (Academic)					Examination scheme (Academic)				
			Modes of Teaching / Learning / Weightage					Modes of Continuous Assessment / Evaluation				
Sr. No.	Course Code	Course Title	Hours Per Week					Instruction Based Practice (100)		Practical/ Capstone project / Oral/ Presentation (25)	Term Work (25)	Total
			Hours Per Week			Contact Hours	Credits	50	50			
			Instruction Based Practice	Tutorial	Practical/ Capstone Project					Continuous Assessment (CA)	ESE	
<b>General Education Component</b>												
1	BV- A&GD –GC61	Business of Animation	3	-	-	3	3	50	50	-	-	100
2	BV- A&GD –GC62	Media Ethics and Education	3	-	-	3	3	50	50	-	-	100
3	BV- A&GD –GC63	Career Management for Animation	2	-	-	2	2	50	50	-	-	100
		<b>Total</b>	<b>8</b>	<b>-</b>	<b>-</b>	<b>8</b>	<b>8</b>	<b>Total marks</b>				<b>300</b>
<b>Skill Component</b>												
4	BV- A&GD –SC61	Acting for Animation	-	-	2	2	1	-	-	-	25	25
5	BV- A&GD –SC62	3D Architecture Visualization using 3D MAX	-	-	4	4	2	-	-	25(PR)	25	50
6	BV- A&GD –SC63	Alternative Technologies and Platforms	-	-	4	4	2	-	-	25(PR)	25	50
7	BV- A&GD –SC64	Film Direction and Documentary	-	-	2	2	1	-	-	25(ORAL)	25	50
8	BV- A&GD –SC65	Mini Project - II	-	-	6	6	3	-	-	-	25	25
9	BV- A&GD –SC66	AR/VR Developer (MES/Q0509)-QP	1	-	4	5	3	-	100	-		100
		<b>Total</b>	<b>2</b>	<b>-</b>	<b>20</b>	<b>22</b>	<b>12</b>	<b>Total marks</b>				<b>300</b>
<b>Total</b>			<b>10</b>	<b>-</b>	<b>16</b>	<b>30</b>	<b>20</b>	<b>Grand Total marks</b>				<b>600</b>

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**Final Year Semester –VII B. Voc (Animation & Graphics Design)  
Choice Based Credit Grading Scheme (CBCGS 2023)  
TCET Autonomy Scheme (w.e.f. A.Y. 2023-24)**

Course Description			Teaching Scheme (Academic)					Examination scheme (Academic)				
			Modes of Teaching / Learning / Weightage					Modes of Continuous Assessment / Evaluation				
Sr. No.	Course Code	Course Title	Hours Per Week					Instruction Based Practice (100)		Practical/ Capstone project / Oral/ Presentation (25)	Term Work (25)	Total
			Hours Per Week			Contact Hours	Credits	50	50			
			Instruction Based Practice	Tutorial	Practical/ Capstone Project					Continuous Assessment (CA)	ESE	
<b>General Education Component</b>												
		<b>Total</b>	<b>0</b>	<b>-</b>	<b>-</b>	<b>0</b>	<b>0</b>	<b>Total marks</b>			<b>-</b>	
<b>Skill Component</b>												
1	BV- A&GD –SC71	Project on 3D Modelling	-	-	8	8	4	-	-	50(OR)	50	100
2	BV- A&GD –SC72	Project on Texturing	-	-	8	8	4	-	-	50(OR)	50	100
3	BV- A&GD –SC73	Project on rigging	-	-	8	8	4	-	-	50(OR)	50	100
4	BV- A&GD –SC74	Project on Animation	-	-	8	8	4	-	-	50(OR)	50	100
5	BV- A&GD –SC75	Project on compositing & editing	-	-	8	8	4	-	-	50(OR)	50	100
		<b>Total</b>	<b>0</b>	<b>-</b>	<b>40</b>	<b>40</b>	<b>20</b>	<b>Total marks</b>			<b>500</b>	
		<b>Total</b>	<b>0</b>	<b>-</b>	<b>40</b>	<b>40</b>	<b>20</b>	<b>Grand Total marks</b>			<b>500</b>	

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**Final Year Semester –VIII B. Voc (Animation & Graphics Design)**

Course Description			Teaching Scheme (Academic)					Examination scheme (Academic)					
			Modes of Teaching / Learning / Weightage					Modes of Continuous Assessment / Evaluation					
Sr. No.	Course Code	Course Title	Hours Per Week					Instruction Based Practice (100)		Practical/ Capstone Project /Oral/ Presentation (25)	Term Work (50)	Total	
			Hours Per Week			Contact Hours	Credits	50	50				
			Instruction Based Practice	Tutorial	Practical/ Capstone Project			Continuous Assessment (CA)	ESE	PR / OR	TW		
Course Description			Contact Hrs. during the Semester								Non-Grant Term Work (based on the presentation and Report)		
1	BV- A&GD –OJT1	On Job Training	-	-	-	600	20	-	-	-	100(OR)	200	300

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- The certification level will lead to Diploma/Advanced Diploma/B.Voc. Degree/ B.Voc with Honours in Animation & Graphic Design and will be offered by respective affiliating University/Board of Technical education.
- Students may be awarded Level Certificate/Diploma/Advance Diploma/degree as outlined in the table below.

Award	Duration after class XII	Corresponding NSQF Level/OJT
Diploma	1 Year	5
Advanced Diploma	2 Year	6
B.Voc. Degree	3 Year	7
B.Voc. Degree with Honours	4 Year	OJT