CBCGS-H ESE Regular (September 2020)

Network Management in Telecommunication (NMT)

ECCDLO8044

	Date:
1. Configuration management can be divided into which two subsystems?	(2M)
a. Documentation and dialing up	
b. Management and configuration	
c. Reconfiguration and documentation	
d. Configuration and dialing up	
2. The main difference between SNMPv3 and SNMPv2 is	(2M)
a. Management	
b. Integration	
c. Classification	
d. Enhanced security	
3. The model that specifies the relationship between network element, agent, manager is	and (2M)
a. Information Model	
b. Organization Model	
c. Communication Model	
d. Centralized Model	
4. For SNMP, defines the general rules for naming objects, defining object type showing how to encode objects and values.	es, and (2M)
a. MIB	
b. BER	
c. SMI	
d. none of the above	

5. The layer of the OSI model can use the trailer of the frame for erro	r detection. (2M)
a. physical	
b. data link	
c. transport	
d. presentation	
6. A pairing of an SNMP community with an SNMP community profile policy.	e is defined as SNMP (2M)
a. peer-to-peer	
b. match	
c. access	
d. none of these	
7. The three separate functions in the Dispatcher subsystem are acco	mplished using (2M)
a. Transport Mapper	
b. Message Dispatcher	
c. PDU Dispatcher	
d. All the above	
8. Traffic monitoring tools include	(2M)
a. host and dig tools	
b. netstat and arp	
c. traceroute	
d. None of the above	
9. The SNMP Engine comprises	(2M)
a. Dispatcher	
b. Security Subsystem	
c. Access control subsystem.	

d. All the above

10. The OBJECT-TYPE macro is used to define	(2M)
a. manager	
b. managed object	
c. service	
d. None of the above	
11. A manager is a host that runs the SNMP process.	(1M)
a. client	
b. server	
c. both a and b	
d. none of the above	
12. An SNMP agent can send messages.	(1M)
a. Response	
b. GetRequest	
c. SetRequest	
d. none of the above	
13. An SNMP agent can send messages.	(1M)
a. Response	
b. GetRequest	
c. SetRequest	
d. none of the above	
14. We can compare the task of network management to the task of writing a poth tasks need variable declarations. In network management this is handled	by
•	(1M)
a. SMNP	
b. MIB	
c. SMI	
d. none of the above	

15. We can compare the task of network management to the task of writing a	a program.
Both tasks need rules. In network management this is handled by	(1M)

- a. SMNP
- b. MIB
- c. SMI
- d. none of the above

16. Trouble ticket administration comes under

Fault management

Account management

Security management

Performance management

17. In network management OAMP stands for

Operation, administration, Maintenance, Provisioning

Operation, administration, Management, Provisioning

Operation, accounting, Maintenance, Provisioning

Operation, administration, Maintenance, Planning

18. Function of QAF in TMN architecture is

To connect compatible devices

To connect non compatible devices

To connect managed object

To connect network element

19. Proxy server is used to connect SNMPv2 manger with

SNMPv1 Agent

SNMPv2 Agent

SNMPv3 Agent

SNMPv1 Manager

20. Challenges of IT managers

Management of information

Financial Investment

Authentication and authorization issue

Problem analysis

All of the above

21. Private network manager is connected with end user using

M1 interface

M2 interface

M3 interface

M4 interface

22. ILMI is used to connect SNMP agent to

ATM device

SNMP manager

Non compatible devices

Un managed object

23.ATM networks based on

Circuit switching

Packet switching

Cell switching

None of the above

24. Goal of network management system is

Fulfil SLA

Provided IT services

Maintain QoS

None of the above

25. Parameters to measure QoS

Throughput

Jitter

Delay

All of the above

26. Most complete network management standards is

OSI/CMIP

SNMP

TMN

XML based network management

27 Which of the network management standards is adopted as industry standard

SNMP

OSI

eToM

TMN

28. Top most layer of TMN pyramid is

Business Management layer

Service management layer

Network management layer

Element management layer

29. eToM is a framework to provide

End to End delivery of entertainment services

Peer to peer delivery of entertainment services

Client to server delivery of entertainment services

None of the above

30. Dumbell architecture discuss about

Application Services

Management protocol

Transport protocol

All of the above



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	Date:
1. An SNMP agent can send messages.	
a. GetRequest	
b. SetRequest	
c. Trap	
d. none of the above	
2. The data types are atomic data types.	
a. structure	
b. simple	
c. both a and b	
d. none of the above	
3. Which is a manager duty?	
a. Retrieve the value of an object defined in an agent.b. Store the value of an object defined in an agent.c. a and bd. none of the above	
4. We can compare the task of network management to the task of writing a probability performed by statements. In network management this by	_
a. MIB	
b. SNMP	
c. SMI	
d. none of the above	

5.	An agent is a host or computer that runs the SNMP process.
b. c.	client server both a and b none of the above
6.	The Trap PDU is sent from the to the to report an event.
b. c.	server; client client; server network; host none of the above
	To name objects globally, SMI uses an object identifier, which is a hierarchical identifien sed on a structure.
b. c.	linear tree graph none of the above
8. I	NTEGER, OCTET STRING, and Object Identifier are definitions used by SMI.
b. c.	MIB SNMP ASN.1 none of the above
	The Response PDU is sent from the to the in response to GetRequest or tNextRequest.
b. c.	server; client client; server network; host none of the above
10.	SMI emphasizes three attributes to handle an object:,, and
a. b. c.	name; data type; size name; size; encoding method name; data type; encoding method

d. none of the above

11. SNMP uses two other protocols: and
a. MIB; SMTP b. SMI; MIB c. FTP; SMI d. none of the above
12 runs the SNMP client program; runs the SNMP server program
a. A manager; a managerb. An agent; an agentc. A manager; an agentd. An agent; a manager
13. An object id defines a Add a zero suffix to define the
a. variable; tableb. table; variablec. variable; variable contentsd. none of the above
14. The field in the SNMP PDU consists of a sequence of variables and their corresponding values.
a. version b. community c. VarBindList d. none of the above
15. SMI defines two structured data types: and
a. sequence; atomic b. sequence; sequence of c. a sequence of; array d. none of the above
16. Event is also called as
A trap or notification message
Request message
Response message
Set message
17. In network management SLA stands for

Service Level Agreement

Service local Agreement

Software level agreement

Software local agreement

18. Function of QAF in TMN architecture is

To connect compatible devices

To connect non compatible devices

To connect managed object

To connect network element

19.Qx interface is used to connect

MF and WSF

MF and NEF

NEF and WSF

WSF and OSF

20. Configuration management is used in the context of

Discovering Network Topology

Management of Information

Management of Reports

Management of Account

21. Private network manager is connected with Public network manager using

M1 interface

M2 interface

M3 interface

M4 interface

22. ILMI is stands for

Internet local management interface

Integrated local management interface

Internet level management interface

Integrated level management interface

23. Which transmission modes is supported by M1 interface
Sonet
SDH
T2
None of the above
24. Networks management operations consists of
Fault Management
Performance Management
Account management
All of the above
25. Parameters to measure Performance of any network
Throughput
Response time
Network Availability
All of the above
26.Object oriented network management standards is
OSI/CMIP
SNMP
TMN
XML based network management
27 ISO is responsible for network management standards
SNMP
OSI
еТоМ
TMN

28. Lowest layer of TMN pyramid is

Business Management layer

Service management layer

Network management layer

FCAPS

29. TMN is a framework to provide

All types of management

Network management

Element management

Service management

30. Information model provide

Storage and management of information

Communication of information

Application services

Organisation of network element